

5 DAYS / 4 NIGHTS

AS OF JANUARY 02, 2026

# Ohayo! OSAKA



✓ **GUARANTEED DEPARTURE**

## Flight Details

Via  **CEBU  
PACIFIC**

5J828 Manila → Kansai 1325 1840  
5J927 Kansai → Manila 1955 2335

ADD ON ON FLIGHTS	Manila-Osaka	Osaka-Manila
Meals	P320	P320
20kgs Check-in Baggage	P1,200	P1,200

Travel Dates	TWIN/TRIPLE	SINGLE
<del>OCT 29 - NOV 02, 2025</del> <b>SOLD OUT</b>	<del>P89,999</del>	<del>P104,999</del>
<del>NOV 26 - 30, 2025</del> <b>SOLD OUT</b>	<del>P77,999</del>	<del>P92,999</del>
<del>JAN 14 - 18, 2026</del> <b>SOLD OUT</b>	<del>P72,899</del>	<del>P87,899</del>
FEB 25 - MAR 01, 2026	<b>P72,899</b>	<b>P87,899</b>

## Hotel

- Crystal Dotonbori 3\* or similar class

## Inclusions

Roundtrip Airfare via Cebu Pacific / 7kgs hand carry / Private air-conditioned bus transfers / English Speaking guide / 4 Hotel Accommodation / Meals as indicated in itinerary / Tours as indicated in itinerary

## Exclusions

Php1,620/person Philippine Travel Tax / Php2,500/person Japan Visa Fee / Check-in Baggage Allowance / In-flight Meals / Travel Insurance / Other Meals / Other Expenses / Security Deposit in hotel, if any

TWIN / TRIPLE

**P72,899**

\*A non-refundable deposit of P15,000 per person is needed to secure your slot.



**DAY 01**

LUNCH

**ARRIVAL**

Arrival at Osaka Airport. Lunch. Visit **Osaka Castle**. Transfer to hotel and check-in.



**DAY 02**

BREAKFAST/LUNCH

**KYOTO + NARA TOUR**

After breakfast, Visit: **Nara Deer Park, Kyoto. Lunch. Fushimi Inari Taisha, Kiyomizu Temple**. Transfer back to hotel



**DAY 03**

BREAKFAST

**UNIVERSAL STUDIOS  
OSAKA**

After breakfast, transfer to **Universal Studios with 1 Day Pass**. Transfer back to hotel.



**DAY 04**

BREAKFAST

**FREE DAY**

After breakfast, **FREE DAY** for own leisure.



**DAY 05**

BREAKFAST

**DEPARTURE**

After breakfast, check-out. **Free time** until transfer to airport.

Rates are subject to change without prior notice due to currency fluctuations, airfare adjustments, hotel availability, or other unforeseen circumstances beyond our control